

### Beyond school visits and talks in the village hall...

Examples of broadening community engagement to benefit wider communities and enhance participants' knowledge and wellbeing, using archaeology as an exciting stimulus.



"Heritage education contributes powerfully to civic awareness and our sense of place."

Group for Education in Museums

"Celebrating our community heritage can help bring people together, feel pride in where they live and save stories and traditions."

National Lottery Heritage Fund



To learn more about the work of Wessex Archaeology's Community Engagement Team, please contact:

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Digital engagement removes geographic borders and enables access to heritage for those physically unable to engage. In the wake of Covid 19, digital engagement has been the primary medium for sharing archaeological stories with the public. However, it should not be forgotten that digital engagement is exclusive of those unable to afford fast, reliable internet and a device upon which to access that content.







# Documentaries

Documentary style films are created in-house by Wessex Archaeology's videography team, premiered on YouTube accompanied by a live chat with archaeologists, artists and other experts. This format works well for 'in conversation' style landscape exploration, creating an open dialogue between archaeologists, artists and community leaders.

### **Documentaries for Young People**

Short documentaries to encourage engagement with young people, with a short, snappy magazine style format mixing reconstructions and discussion.

To see examples of Wessex Archaeology's documentaries, why not watch:

Ebb & Flow tinyurl.com/4z3u7734

Isn't Archaeology Rubbish? tinyurl.com/2vays9ym

### **Animated Films**

Short animations are created to introduce concepts, for use on social media, at the start of films or in the classroom.

Meet Hazel, our animated archaeologist, here: tinyurl.com/2cwwxdvk









### **Virtual Reality and 3D Environments**

Virtual Reality Environments enable participants to walk through historic buildings and landscapes. These environments can be used at Face to Face events or made available for download to all mainstream VR devices including Oculus.

Our 3D Showreel can be viewed at: <u>tinyurl.com/ywy99uzv</u>

### Webinars

Webinars have become a popular medium for online engagement. Wessex Archaeology has a built-for-purpose online delivery platform that enables:

Votes, polls and audience contributions Up to 1000 participants tuned in Secure questioning, seen only by the host Live streaming of video, animations and 3D models Tracking metrics to understand people's attention, and interaction with the session

An example webinar, **Uncovering Coleshill**, can be found at: <u>tinyurl.com/hkrez2tw</u>

### **E-learning Modules**

Accessible e-learning modules reach a wide online audience, raising awareness of the significance of the WHS landscape, and collaboratively interpreting and communicating the archaeological process and discoveries.

### 360 Degree Landscapes

360 Landscapes can enable participants across the world to experience a site with sound and video in 360 degrees. These videos work on screens or in headsets.

Find a '**Moment of Calm**' using our playlist of 360 Landscapes, available online: <u>tinyurl.com/mrspfhsv</u>











# **Closed Group Wellbeing Sessions**

Wessex Archaeology's Heritage Inclusion Specialist creates opportunities to use archaeology as a vehicle to enhancing wellbeing. These sessions combine the sharing of archaeological stories with a creative or artistic response from the participants, whilst creating a safe place to share worries and concerns in a safe environment.

Watch our '**Lost and Found**' promotional video to learn more about Wessex Archaeology's wellbeing sessions: <u>tinyurl.com/bdhf48zj</u>

# **Online School Delivery**

School sessions are delivered using a fully animated and controllable character, operated by a staff member behind the scenes. The character's mouth and head movements are mapped to the operator enabling the character to speak live to children in the classroom and react to their questions.

# **Online Exhibitions**

The Archaeology Online platform (<u>tinyurl.com/2s4z4n3x</u>) provides a permanent space where vlogs, blogs, 3D models, webinars and lectures are curated into a guided experience that relates a narrative. When on their own on different platforms these different medium can be taken out of context or not tell the whole story. Placing these intermodal resources in a dedicated space with a curated narrative ties them all together, in a place where the audience expects to find it.

# **Digital Lectures**

Pre-recorded digital lectures can be premiered on YouTube or live streamed within webinar software to share high quality, pre-prepared content. Lectures can be signed in BSL or subtitled as necessary.

Our **Digital Lectures** trailer can be found at: tinyurl.com/3vzzhyaw

An example of a digital lecture, **A Potted History: New Forest Pottery with Finds Manager Rachael**, can be viewed here: <u>tinyurl.com/2vn3e2yr</u>

# **Meet the Experts Live Q&A**

Live Q&A sessions work well in combination with a digital lecture or webinar. Bringing experts together for the benefit of making the public feel that the right people are there to answer their questions builds trust and enthusiasm with an audience. Questions are moderated by the host who is the only person to see the questions.

For an example **Live Q&A** session, use the following link: <u>tinyurl.com/fxd9ndf9</u>



Face-to-Face engagement enables hands-on exploration and access to heritage. Curating effective Face-to-Face engagement opportunities is reliant on mapping audience segmentation to multimodal access points, with appropriate differentiation in place enabling the target audiences to access heritage at their own level.







### **Community Events and Open Days**

Archaeological sites are not always interesting or accessible to people unfamiliar with archaeology.

It can be more practical and more engaging to take archaeology to recognised community hubs in order to reach wider audiences; museums, libraries, galleries, leisure centres, markets and community centres can all be excellent venues for archaeology events.

If it is possible to open a site to the public, the site simply being open is not on its own a substantial engagement opportunity. An open day should be augmented with differentiated interpretative activities, experts on hand to answer questions, printed displays and audio-visual interpretation.

Careful consideration should be given to facilities and logistics and a pragmatic view of what is actually on view should guide the event.

To learn about our activities at the 2021 Festival of Archaeology, an open day held at a local museum, watch: <u>tinyurl.com/4rdsua3f</u>

# **Guided Walks**

Guided walks focus on interpreting the landscape archaeologically, geologically and artistically, led by relevant people in the sphere of influence of the audience.









### **Demonstrations and/or Practical** Workshops

Demonstrations bring past crafts to life, appealing to all ages. Many activities can be undertaken indoors or outdoors, and tailored to the small groups and the particular interests of participants.

### Volunteer Involvement in the Archaeological Process

Volunteer involvement would be subject to ClfA regulations and archaeological contract clauses regarding the use of volunteers on development-led archaeological projects. It can provide a unique hands-on experience, an opportunity to get to know other volunteers and meet archaeologists.

### **Pop-Up Exhibitions**

Pop-up museums are small, temporary exhibits of a selection of collections. They can move from one public venue to another, or can be mobile.

Wessex Archaeology has two portable temporary event spaces and an events vehicle. The primary advantage of these demountable engagement spaces is the ability appear where the public least expect it, offering surprise and delight.

### **Temporary Interpretation**

These exhibitions have strong potential to engage the public in emerging narratives. Close collaboration with curators is required in order to plan and deliver engaging exhibitions.









# **Drop-In Community Events**

Drop-in events for local people in community venues that offer multimodal access points and differentiated learning alongside hands-on activities and 'meet the expert' style opportunities.

# **School Visits**

Wessex Archaeology has extensive experience of delivering multimodal, hands-on school sessions, where archaeology is used as a creative stimulus for National Curriculum-based learning aims.

As archaeology is not part of the National Curriculum, archaeological material and skills can be used to teach literacy, geography, science and history.

Watch our promotional video on school visits here: tinyurl.com/5h4k2pp7

# **Artist Led Engagement**

Artists can support project delivery by facilitating the co-creation of music, dance and fabric pieces inspired by archaeology.

An example of artwork inspired by archaeology can be seen at Chestnut Park Primary School, Yatton, Somerset: <u>tinyurl.com/3hjz42w3</u>

# Site Open Days

Site open days can be an effective form of enabling public access to archaeology as it happens. However, the site simply being open is not on its own a substantive engagement opportunity. An open day should be augmented with differentiated interpretative activities, experts on hand to answer questions, printed displays and audio visual interpretation. Careful consideration should be given to facilities and logistics and a pragmatic view of what is actually on view should guide the event.



Printed engagement should always give consideration to the audience and purpose of the final piece. Environmental factors including sustainability, recycling and end of life disposal should be considered. Language and cultural visual imagery should form an important part of the planning and design process.







### **Graphic Novel Interpretation for Children**

Curriculum-linked graphic novels that interprets the site narrative for children.

### **Graphic Novel Interpretation for Adults**

In-depth graphic novels to interpret a site for adults, with contemporary themes.

For an example, check out 'Hollis Croft: A Matter of Time', which can be viewed at: tinyurl.com/4pwt96kh

### **Information Booklets**

Accessible booklet for adults providing information about archaeology along the Scheme corridor.

Check out 'Archaeology From The Sky - The Air War Over The Thames Estuary' online: <u>tinyurl.com/yfhb8x3r</u>



#### Ebb & Flow

A Geoarchaeologist and an Artist take a walk along the River Avon noticing and recording the changes in the river each from their own unique perspective. tinyurl.com/4z3u7734



#### Isn't Archaeology Rubbish? In this film, Wessex Archaeology take a light-hearted look at the role of rubbish in the past and the future! tinyurl.com/2vays9ym



Hazel the Archaeologist Meet Hazel, our animated archaeologist - perfect for use on social media, at the start of films or in the classroom: tinyurl.com/2cwwxdvk



#### **Our 3D Showreel** We have the capacity for 3D, Photogrammetry and VR experiences and the in-house historical expertise to ensure that our work is historically accurate. tinyurl.com/ywy99uzv



**Uncovering Coleshill** This Heritage Talk covers the archaeological findings at Coleshill, a site part of the HS2 project. tinyurl.com/hkrez2tw



#### Moments of Calm

Explore some tranquil and calm by spending 5 minutes in a mindful location. Our playlist of '360 Landscapes' allows participants to experience a site in 360 degrees. tinyurl.com/mrspfhsv



#### Lost and Found

As part of the Lost and Found project, digital engagement sessions were run with a wide range of groups, giving them behind the scenes access to our archives. tinyurl.com/bdhf48zj

#### **Archaeology Online**

An online platform which provides a permanent space where vlogs, blogs, 3D models, webinars and lectures are curated into a quided experience. tinyurl.com/2s4z4n3x

















#### **Digital Lectures** Our Digital Lectures trailer can be found at: tinyurl.com/3vzzhyaw









#### Archaeology From The Sky -The Air War Over The Thames Estuarv

An example of an accessible booklet for adults providing information about archaeology. tinyurl.com/yfhb8x3r

A Potted History: New Forest Pottery In this digital lecture, Finds Manager Rachael explores how pottery has helped us to better understand the impact of the Roman conquest on people's lives.

tinyurl.com/2vn3e2yr

#### A Potted History: Live Q&A

Live Q&A sessions work well in combination with a digital lecture or webinar. This Live Q&A example follows on from the digital lecture above.

tinyurl.com/fxd9ndf9

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#### **School Visits**

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### Hollis Croft: A Matter of Time

An in-depth graphic novel interpreting Hollis Croft for adults, with contemporary themes.

At Wessex Archaeology, we take a holistic approach...

Community Engagement should enable participants to be:

**Curious** Being active in the experience and making decisions about what to do

> **Creative** Given opportunities to enquire, explore and discover

> Collaborative Engage not just with the subject but with each other; learning together with friends and peers

### The Five Ways to Wellbeing

An holistic approach to Community Engagement can support the Five Ways to Wellbeing:

#### **Connect with People**

Enable participants to collaborate with their peers to explore the lives of people in the past, in turn connecting them with those people

#### **Be Physically Active**

Offer opportunities for participants to walk, move, dance or play

#### Learn skills

Use archaeology as a stimulus for developing skills – literacy, numeracy, art, social and business skills

#### Give

Curate opportunities to help others, support other people's sense of worth, improve an environment or cascade skills

#### **Be Present**

Participants should be encouraged to be 'in the moment' – paying attention to the individual's thoughts, feelings and the environment they are in. Through being in the present, participants can discover the past